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Machine learning is rapidly becoming a skill that computer science students must master before graduation. The third edition of Introduction to Machine Learning reflects this shift, with added support for beginners, including selected solutions for exercises and additional example data sets (with code available online). Other substantial changes include discussions of outlier detection; ranking algorithms for perceptrons and support vector machines; matrix decomposition and spectral methods ...

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A substantially revised fourth edition of a comprehensive textbook, including new coverage of recent advances in deep learning and neural networks. The goal of machine learning is to program computers to use example data or past experience to solve a given problem. Machine learning underlies such exciting new technologies as self-driving cars, speech recognition, and translation applications. This substantially revised fourth edition of a comprehensive, widely used machine learning textbook offers new coverage of recent advances in the field in both theory and practice, including developments in deep learning and neural networks. The book covers a broad array of topics not usually included in introductory machine learning texts, including supervised learning, Bayesian decision theory, parametric methods, semiparametric methods, nonparametric methods, multivariate analysis, hidden Markov models, reinforcement learning, kernel machines, graphical models, Bayesian estimation, and statistical testing. The fourth edition offers a new chapter on deep learning that discusses training, regularizing, and structuring deep neural networks such as convolutional and generative adversarial networks; new material in the chapter on reinforcement learning that covers the use of deep networks, the policy gradient methods, and deep reinforcement learning; new material in the chapter on multilayer perceptrons on autoencoders and the word2vec network; and discussion of a popular method of dimensionality reduction, t-SNE. New appendixes offer background material on linear algebra and optimization. End-of-chapter exercises help readers to apply concepts learned. Introduction to Machine Learning can be used in courses for advanced undergraduate and graduate

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The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

As organizations continue to move towards digital enterprise, the need for digital transformation continues to grow especially due to the COVID-19 pandemic. These impacts will last far into the future, as newer digital technologies continue to be accepted, used, and developed. These digital tools will forever change the face of business and management. However, on the road to digital enterprise transformation there are many successes, difficulties, challenges, and failures. Finding solutions for these issues through strategic thinking and identification of the core issues facing the enterprise is of primary concern. This means modernizing management and strategies around the digital workforce and understanding digital business at various levels. These key areas of digitalization and global challenges, such as those during or derived from the pandemic, are new and unique; They require new knowledge gained from a deep understanding of complex issues that have been examined and the solutions being discovered. Emerging Challenges, Solutions, and Best Practices for Digital Enterprise Transformation explores the key challenges being faced as businesses undergo digital transformation. It provides both solutions and best practices for not only handling and solving these key issues, but for becoming successful in digital enterprise. This includes topics such as security and privacy in technologies, data management, information and communication technologies, and digital marketing, branding, and commerce. This book is ideal for managers, business professionals, government, researchers, students, practitioners, stakeholders, academicians, and anyone else looking to learn about new developments in digital enterprise transformation of business systems from a global perspective.

"This publication presents a series of practical applications of different Soft Computing techniques to real-world problems, showing the enormous potential of these techniques in solving problems"--Provided by publisher.

This book reviews state-of-the-art methodologies and techniques for analyzing enormous quantities of raw data in high-dimensional data spaces, to extract new information for decision making. The goal of this book is to provide a single introductory source, organized in a systematic way, in which we could direct the readers in analysis of large data sets, through the explanation of basic concepts, models and methodologies developed in recent decades. If you are an instructor or professor and would like to obtain instructor's materials, please visit http://booksupport.wiley.com If you are an instructor or professor and would like to obtain a solutions manual, please send an email

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A new edition of an introductory text in machine learning that gives a unified treatment of machine learning problems and solutions. The goal of machine learning is to program computers to use example data or past experience to solve a given problem. Many successful applications of machine learning exist already, including systems that analyze past sales data to predict customer behavior, optimize robot behavior so that a task can be completed using minimum resources, and extract knowledge from bioinformatics data. The second edition of Introduction to Machine Learning is a comprehensive textbook on the subject, covering a broad array of topics not usually included in introductory machine learning texts. In order to present a unified treatment of machine learning problems and solutions, it discusses many methods from different fields, including statistics, pattern recognition, neural networks, artificial intelligence, signal processing, control, and data mining. All learning algorithms are explained so that the student can easily move from the equations in the book to a computer program. The text covers such topics as supervised learning, Bayesian decision theory, parametric methods, multivariate methods, multilayer perceptrons, local models, hidden Markov models, assessing and comparing classification algorithms, and reinforcement learning. New to the second edition are chapters on kernel machines, graphical models, and Bayesian estimation; expanded coverage of statistical tests in a chapter on design and analysis of machine learning experiments; case studies available on the Web (with downloadable results for instructors); and many additional exercises. All chapters have been revised and updated. Introduction to Machine Learning can be used by advanced undergraduates and graduate students who have completed courses in computer programming, probability, calculus, and linear algebra. It will also be of interest to engineers in the field who are concerned with the application of machine learning methods.

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